

# Robot Games

You are a brilliant robot inventor ready to build any amazing robot you want - but where do you start? Here are three steps to a great robot character for your story or drawing.

## WHAT BITS AND PIECES?

Use the bodies (1) and heads (2), legs (3) and arms (4) to make your own robot character. You can mix and match, have 4 arms and no head, or 2 heads and 3 legs. Find inspiration at home. Could your robot have a vacuum cleaner hose for a nose? Fryng pans for arms? Footballs for feet? A toilet brush for a head?

Or make up your own robot by filling in the blanks:

'My robot has \_\_\_\_\_ arms, \_\_\_\_\_ for legs, a \_\_\_\_\_ for a head, \_\_\_\_\_ for eyes and a \_\_\_\_\_ in the middle of its tummy.'

## WHAT CRAZY ROBOT JOB?

Here are some ideas to get your imagination running wild:

- A virus-busting bot – what strange contraption would it need to stamp out tiny critters?
- A dog-walking, poop-scooping robot – but where on its bionic body would it put the bags of doggy-doo?
- An ice-cream making robot – does it squirt raspberry ripple out of its nose?

## START YOUR STORY WITH A BANG

Now you're ready to send your robot on an adventure. Try these story starters:

- 'OK, so maybe I shouldn't have turned my little sister into a robot.'
- 'I heard a bang! A creak! A crash! A scream! And I looked up to see a giant metal hand reaching in through my bedroom window.'
- 'My robot unicorn was the best pretend pet any kid could have – until the day it went crazy ...'

